XX COMMONWEALTH GAMES

Glasgow (SCO)

24 July – 3 August 2014

COMPETITION REGULATIONS
MEN’S AND WOMEN’S HOCKEY COMPETITIONS

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INTERNATIONAL HOCKEY FEDERATION
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1 **INTERPRETATION**

In these Regulations, unless the context otherwise requires, the following words and expressions have the meanings set out below:

- **FIH** The International Hockey Federation
- **CGF** The Commonwealth Games Federation
- **Glasgow 2014** The Organising Committee of the XX Commonwealth Games
- **NA** National Association
- **CGA** The Commonwealth Games Association of a country as recognized by the CGF
- **Cxx** Codes of forms and reports in the Commonwealth Results and Information Services (CRIS) system

Words importing the plural shall include the singular and vice versa.

2 **RULES OF THE COMPETITION**

2.1 The competition shall be conducted in accordance with the Rules of Hockey in force on the first playing day of the competition except as varied by Appendix 1 of these Regulations and in accordance with these Regulations.

2.2 The Competition Plan is set out in Appendix 2.

2.3 The final version of the Competition Regulations will be published by the FIH on its website [www.fih.ch](http://www.fih.ch) at least 28 days prior to the start of the competition. A copy will also be sent via email to all participating Nations. Glasgow 2014 will make copies readily available to all participating teams and technical officials at the pre-competition technical briefings.

2.4 The FIH Code of Conduct, Appendix 4, established to create awareness of and accountability for the promotion of the game of hockey amongst the participants of the tournament will apply.

3 **TOURNAMENT OFFICIALS**

3.1 The President of the FIH (or, in his absence, one or more officials formally designated by the FIH President), shall be the FIH Representative(s) during the competition.

3.2 Where an FIH Representative is not the President and any doubt arises at any time during a tournament as to the authority of the Representative or any other matter affecting their duties, contact must immediately be made with the President or Chief Executive Officer for guidance and instructions.

3.3 A Technical Delegate is appointed by the FIH. The Technical Delegate has the full power and authority of the FIH in relation to all matters concerning the conduct of the competition in accordance with these Regulations.
3.4 Two Competition Directors are appointed by the FIH for the respective men’s and women’s competitions at the Commonwealth Games. The Competition Directors will enforce the rules and regulations of the competition in accordance with Regulation 2.

3.5 The Competition Director appoints the Umpires (including the Video Umpire), Technical Officers and Judges for each match from among the persons appointed by the FIH to officiate in the competition provided that:

a Match or Video Umpires must not be appointed to a match in which their country is playing (it being the case that whenever possible, the same principle will apply to any official on duty for a match);

b an official of a participating team is not permitted to be a Technical Official of the tournament.

3.6 The Competition Director ensures that all participants abide by the FIH and CGF Codes of Conduct and, unless the Statutes of the FIH or any regulations passed by the FIH in accordance with the Statutes provide otherwise, has authority to take action in accordance with the Code of Conduct, the Statutes and / or the relevant regulations (as applicable).

3.7 With the consent of the Technical Delegate, a Competition Director may delegate the exercise of his / her powers and authorities to a Technical Officer, in whole or in part and for such duration as the Technical Director deems necessary. In the absence of the Technical Delegate such power of delegation may only be exercised with the consent of the FIH Chief Executive Officer.

4 TEAM ENTRY

4.1 Only teams from CGAs which have qualified and been selected for the XX Commonwealth Games in accordance with the qualification process, as stated in the CGF Sport Manual – Appendix C, will be permitted to participate. The entry process will follow the online system approved by the CGF, FIH and Glasgow 2014.

4.2 CGAs are responsible for completing and submitting the Glasgow 2014 online application for accreditation for all individual players not later than 14 March 2014. There is no restriction as to the number of players that may be submitted on this “long list”.

4.3 CGAs are responsible for completing and submitting an application for accreditation form for all team officials not later than 14 March 2014. There is no restriction as to the number of team officials that may be submitted on this “long list”.

4.4 CGAs are permitted to select a preliminary squad of up to 24 athletes per team by close of entries (11 June 2014) using the online Sport Entries System. This must be reduced to a final squad of 16 athletes to be submitted to Glasgow 2014 by no later than 7 July 2014 (note: CGA’s may apply their own internal deadlines prior to this date for squad finalisation): please refer to the CGF Team Sports – Submission of Athletes’ Names policy section 2.11.

4.5 All athletes and team officials must complete and return a CGF Entry and Eligibility Conditions form – forms with original signatures must be submitted to Glasgow 2014 by no later than the CGAs Delegation Registration Meeting (DRM). An Accreditation Pass will not be validated for
an athlete without Glasgow 2014 receiving a completed CGF Entry and Eligibility Conditions form. Forms will be distributed by the applicable CGA.

4.6 Article 24 of the CGF Constitution details the conditions of entry for competing athletes. All athletes must be eligible under these rules at the time of being entered (by 11 June 2014). The CGF Constitution can be found at www.thecgf.com/about/constitution.pdf

4.7 All players must be identified by their respective playing shirts numbered within the range 1 – 32 which must remain the same throughout the competition. Following the closing of the online Sport Entry process, and only in exceptional circumstances, shirt numbers can change up to the pre-competition Team Managers’ Technical Briefing at the discretion of the Technical Delegate.

4.8 CGAs through the online Sport Entries system must include the following information in relation to the preliminary squad of players:

a the names of up to 24 players identified by their respective playing shirt numbers and indicating all nominated captains;
b their playing position;
c details of the primary and alternative colours of field players clothing; each piece in one set must comprise at least 80% single colour and the other set must consist of a colour(s) completely different from the dominant one(s) in the first mentioned set for shirt, shorts/skirt and socks; and

d details of the primary and alternative colours of goalkeepers’ shirts which must consist of colours completely different from the primary and alternate colours of the field players shirts;
e details of the club, city and country of the club that each player represents and the number of international caps and goals achieved at the time of submission will be optional fields by the Sport Entries deadline. CGAs are however encouraged to complete this information at this time and updates to these statistics will be accepted before the pre-competition Team Manager’s Technical Briefing.

4.9 When CGAs submit final squad details, teams must include an indication of the following team officials:

a the name of the Team Manager: not being any of the Team Head Coach, Team Assistant Coach, or Team Medical Doctor. If a CGA has both a men’s and a women’s hockey team at the Commonwealth Games, the CGA must choose a different Team Manager for each team;
b the name of a stand-in Team Manager not being any of the Team Head Coach, Team Assistant Coach, or Team Medical Doctor. The Stand-in Team Manager will take over the duties and responsibilities of the Team Manager if nominated to be the Team Manager for a particular match or if the Team Manager is incapacitated or suspended;
c the names of the Team Head Coach, Team Assistant Coach, Team Physiotherapist(s) and Team Medical Doctor(s), wishing to be authorized to sit on the team bench

4.10 In accordance with CGF Obligation SPT 18 (from the CGF Manual – Sport) under exceptional circumstances after close of entries and up to the time of the relevant sport Technical Meeting
CGAs may submit ‘like for like’ athlete replacements for approval by the CGF Executive Board following consultation with the FIH. When deemed necessary by the CGF, independent medical advice will be sought to assess any illnesses or injuries.

4.11 Full details of the policy and procedure for submitting athlete replacement requests will be advised to CGAs by Glasgow 2014.

4.12 Any changes should also be advised to the Technical Delegate at the pre-competition Team Managers’ Technical Briefing and indicated on the Provisional Team Roster (C33).

4.13 Glasgow 2014 must hand a copy of all the Provisional Team Rosters (C33) to the Technical Delegate as soon as they are available at the venue.

4.14 Glasgow 2014 will hand a copy of each team’s Provisional Team Roster (C33) and Entry Data Checklist (C38) to the Team Manager as soon as it is available.

4.15 No changes will be permitted to the Team Roster (C33) after the start of the pre-competition Team Managers’ Technical Briefing.

4.16 In the case of withdrawal of one or more teams pre-competition, the participation of reserve team(s) is subject to the qualification process as set out in the CGF Sport Manual – Appendix C.

4.17 In the case of non-participation of one or more team(s) following publication of the Match Schedule, the selected reserve team will directly replace the team that has withdrawn and all other matches will remain unchanged

5 PRE-TOURNAMENT BRIEFING MEETINGS

5.1 Team Managers and stand-in Team Managers must attend the pre-competition Team Managers’ Technical Briefing at 18:30 – 20:00 hours on 22 July 2014. The meeting will be held at the competition venue.

5.2 Team Managers must bring to this meeting or such other meeting specified by the Technical Delegate:

a samples of the clothing of their field players and goalkeepers (primary and alternate colours) and all playing equipment for approval prior to the commencement of the competition; equipment includes goalkeepers’ headgear, hand protectors, leg guards and kickers together with any protective equipment such as face masks and hand protectors worn by field players; sticks for all players will also be checked but the Competition Manager may authorise this to be done at another time;

b the passports of players for proof of identity and nationality; no other form of documentation (eg national identity card) is acceptable. The Technical Delegate may require a player to attend a meeting with his / her passport.

c Acknowledgement and Agreement Forms required by the FIH Code of Conduct signed by each individual participant (i.e. all team members and team officials, including players, managers, coaches, technical staff, medical staff and other duly appointed NA / CGA
5.3 Using the Provisional Team Roster (C33) supplied by Glasgow 2014 and distributed by the Technical Delegate, Team Managers must confirm or advise the Technical Delegate of any inaccuracies in the document. No further amendments will be accepted after this meeting.

5.4 After the changes have been approved by the Technical Delegate and made by Glasgow 2014, the “Starting Line-Up Nominations” spreadsheets for all the pool matches will be made available to all Team Managers via email only. The “Starting Line-Up Nominations” form will include the individual details of each match and all eligible players and team officials at the time of production. Updates / reminders will be sent to teams the day before each of their matches.

5.5 After the completion of all the pool matches the “Starting Line-Up Nominations” forms for the classification matches will be made available to Team Managers on a match by match basis.

5.6 The Team Medical Doctor (if any) must attend the meeting with the Glasgow 2014 appointed Medical Officer at a time and place to be specified. If a team has not nominated a Team Medical Doctor, the Team Physiotherapist or other team medical person must attend the meeting.

5.7 The Team Head Coach must attend the meeting with the FIH appointed Umpires Managers at 10:30 – 11:30 on 23 July 2014. The meeting will be held at the competition venue.

5.8 Failure to attend any of the above meetings will result in teams being sanctioned in accordance with the Non Compliance with FIH Regulations, Policies and Procedures, December 2013.

6 COMPOSITION OF A TEAM

6.1 No later than sixty (60) minutes before the start of every match, each Team Manager must email the “Starting Line-Up Nominations” spreadsheet (see regulations 5.4 and 5.5) to hockeyforms@glasgow2014.com nominating:

a the eleven players who will be on the field of play at the commencement of the match;

b the five players who will start on the team bench (unless one or more players has or have been suspended for that match in which case the relevant player(s) should be included on the form but marked with an S);

c the captain and goalkeeper(s) for the match;

d the Team Manager for the match;

e a coach on the team bench for the match (selected from the Team Head Coach and Team Assistant Coach);

f Physiotherapist (if any);

g Medical Doctor (if any).

6.2 Nominations can only be made from the players and team officials whose names appear on the Team Roster (C33), excluding any person who has been suspended from participating in the match by a Competition Director.
6.3 If a player nominated in the starting line is injured or incapacitated before the start of the match and as a result the starting line-up is to be changed, the Team Manager must advise the appointed Technical Officer at the earliest opportunity but no later than 5 minutes before the start of the match. The Technical Officer will inform the On-Venue Results (OVR) team located directly behind the Technical Table at the earliest opportunity.

7 TEAM CLOTHING, EQUIPMENT AND COLOURS

7.1 All clothing and equipment used by a player or a team official is subject to Appendix 7 – Commonwealth Games Federation Personal Competition Clothing and Personal Equipment Identification Rules.

7.2 The Competition Director, at his / her absolute discretion, shall specify to Team Managers the clothing to be worn by their field players and goalkeepers through the Appointments Schedule (CS8) and subsequently the “Starting Line-Up Nomination” form for each match.

7.3 Any additional items of clothing worn by a player during a match must be the same colour as the adjoining piece of clothing.

7.4 When warming up during a match, substitutes must wear bibs or some other form of clothing in a colour different to both teams.

7.5 Each field player’s number must:
   a  appear in distinctive filled (not outlined) figure(s);
   b  be not less than 16 cm and not more than 20 cm in height on the back of the player’s shirt;
   c  be not less than 7 cm and not more than 9 cm in height on the front of the player’s shorts/skirt/skorts at thigh level;
   d  remain the same throughout the competition and can only be changed before the pre-competition Team Managers’ Technical Briefing.

7.6 Each goalkeeper’s number must:
   a  appear in distinctive filled (not outlined) figure(s);
   b  be not less than 16 cm and not more than 20 cm in height on the back of the goalkeeper’s shirt;
   c  be not less than 7 cm and not more than 20 cm in height on the front of the goalkeeper’s shirt;
   d  remain the same throughout the competition and can only be changed before the pre-competition Team Managers’ Technical Briefing.

7.7 All of the above sizes shall be measured stretched, that is as worn by the player.
7.8 Each player's name must:
   a. appear on the back of their shirt (except if they are taking part at that time as a field player with goalkeeping privileges);
   b. be in distinctive filled (not outlined) letters not less than 6 cm and not more than 10 cm in height;
   c. be positioned above the player's number so that the number remains clearly visible.

7.9 Each team involved in a match must have available with it two spare sets of players clothing without number plus suitable material for numbering in an emergency such as replacement of blood-stained clothing.

7.10 All players must be uniformly and neatly dressed at all times during a match.

7.11 Field players must:
   a. wear shin guards inside the socks and below the knee at all times during a match;
   b. wear any body protection (including leg protection) underneath normal playing clothing;
   c. not wear any additional protective equipment related to medical reasons or similar as specified in the Rules of Hockey unless approved by the Competition Director.

7.12 A player on the field of play must not use or be equipped with any device to receive communication.

8 DURATION OF MATCHES

8.1 A match consists of two periods of 35 minutes each and a half-time interval of 10 minutes.

8.2 The second half of a match will begin exactly 10 minutes after the end of the first half whether or not both teams are on the field of play ready to play.

8.3 The Umpires start and re-start the match; they also signal to the Technical Officials on duty every time stoppage they order and the subsequent re-start.

8.4 Time-keeping is controlled by the Technical Officials on duty; they are responsible for signalling the end of each half. If a match, however, is prolonged at half-time or full-time to allow for the completion of a penalty corner as specified in the Rules of Hockey, the Umpires will signal the end of that half.

9 SUBSTITUTION OF PLAYERS

9.1 Substitution takes place as specified in the Rules of Hockey between the players eligible for that match as listed on the “Starting Line-Up Nomination” Form.

9.2 Substitution takes place under the supervision of a Technical Official on duty.
9.3 After leaving the field of play having been substituted, a player must immediately go to the team bench.

9.4 Team Managers are responsible for the proper application of the procedures.

10 ADMISSION TO THE FIELD OF PLAY

10.1 Teams will be required to be presented to the crowd via a walk-out at the start of each match. Teams must be lined up across the side-line 4 minutes before the scheduled start of the match. The umpires will lead each team out on to the pitch, led by the team captain and followed by the other athletes in shirt number order.

10.2 The Coach on the team bench may not enter the field of play during playing time under any circumstances but may do so during a shoot-out competition.

10.3 The Team Manager, the Physiotherapist and substitute players nominated for that match, up to a maximum of eight persons, plus the Team Medical Doctor, if registered, must remain seated on the team bench during playing time, including time stoppages, unless the Technical Officer on duty or Umpire(s) direct otherwise or when implementing the substitution procedures. The Coach nominated for the team bench must remain in an area designated by the Technical Officer on duty but need not be seated. Substitutes may leave their seats to warm up in an area designated by the Technical Officer on duty. The Team Medical Doctor and Physiotherapist may leave their seats to treat players at the end of the team bench.

10.4 The nominated Team Manager is responsible for the conduct of all persons occupying the bench, must be present on the bench during the match and occupy the seat nearest to the technical officials’ table.

10.5 Vocal communication by team officials and/or players on the team bench must not be directed at the technical officials seated at the table, the Umpires and/or the players of the opposing team.

10.6 If misconduct occurs after a Team Manager has been warned about acts of misconduct on his/her team bench, the Technical Officer on duty is empowered to order the person or persons involved to leave the team bench and remain in the team changing room for the rest of the match. After the match, the Technical Officer will report the circumstances to the Competition Director who may take further disciplinary action.

10.7 No incapacity treatment is permitted on the field of play except for goalkeepers as provided below.

a If a player becomes incapacitated on the field of play, one of the Umpires may stop the match and assess whether or not the player requires attention.

b When a field player is incapacitated:

i the Umpire may authorise the registered Team Medical Doctor and/or Physiotherapist to enter the field of play;

ii if a team does not have such registered officials, the Umpire will authorise the on-duty Medical Officer and/or Team Manager, to enter the field of play;
iii if necessary, the Umpire may also authorise stretcher bearers to enter the field of play;
iv persons authorised to enter the field of play are required to assist and remove the player concerned from the field of play as soon as it is safe to do so.

c When a goalkeeper is incapacitated:
i an Umpire may authorise the registered Team Medical Doctor and/or Physiotherapist to enter the field of play;
ii if a team does not have such registered officials, the Umpire will authorise the on-duty Medical Officer and/or Team Manager, to enter the field of play;
iii if necessary, the Umpire may also authorise stretcher bearers to enter the field of play;
iv persons authorised to enter the field may bring material for treatment; they assess if required and as appropriate provide brief treatment or remove the goalkeeper concerned from the field of play as soon as it is safe to do so.

d If any person from the team bench and/or the on-duty Medical Officer enters the field of play to attend to a player other than a goalkeeper:
i that player must leave the field of play and return to the team bench area for a minimum of two minutes;
ii the two minutes period will be managed by the Technical Officials on duty;
iii the player required to leave the field of play may be substituted.

10.8 If blood staining to the field of play occurs cleaning must immediately take place using a Non-Acid Disinfectant Surface Cleaner which is effective against antibiotic-resistant bacteria or, if such a material is not available, an 80% alcohol solution. During this operation there must be a time stoppage of play.

10.9 No liquid or other refreshment may be consumed on the field of play. Any player wishing to take refreshment during a match, including during time stoppages must leave the field of play. A goalkeeper may leave and re-enter the field of play adjacent to the goal.

10.10 Team officials and players may leave the technical facility area surrounding the field of play during half time only with prior permission of the Technical Officer on duty. In doing so, players must leave their sticks and goalkeepers their sticks, hand protectors and headgear, at or near the team bench.

10.11 At the end of a match, all players and team officials must leave the field of play through the Mixed Zone.

10.12 Audible vocal communication from the videographer facility overlooking the field of play is not permitted by the personnel admitted to this facility. A maximum of 2 team officials per gender team are allowed access to this facility at any one time. Access will only be granted to individuals who are accredited for the venue and also have a supplementary accreditation pass for the videographer facility.
11 **INTERRUPTIONS OF A MATCH**

11.1 Appendix 8 specifies the conditions applying if a match is delayed, postponed or cancelled.

12 **MATCH REPORT FORMS**

12.1 At the end of a match, a Match Report (C73A) is produced at the technical table. This is a summary of the match showing the names of all players, team officials and technical officials nominated for the match and the key match statistics, including the result.

12.2 Within five minutes of the end of the match, the Team Manager of each participating team must sign the Match Report, even if a protest is contemplated.

12.3 The match officials must also sign the Match Report once both Team Managers have done so.

13 **DISQUALIFICATION OR FAILURE TO PLAY**

13.1 During the pool matches:

   a. A team either disqualified or refusing to play or failing to complete a match is deemed to have withdrawn from the competition.

   b. If a team so withdraws from the competition before the start of the first classification match:

      i. any matches it has played until then, as well as all the matches it has still to play, will be recorded as a 5 - 0 loss;

      ii. that team will be disqualified and will not be ranked in the competition;

      iii. the pool points table and ranking table will be adjusted accordingly for all teams;

      iv. statistics for the team and individual player shooting statistics will be removed for all matches in which a team has been disqualified or has failed to play.

13.2 During a classification match:

   a. A team either disqualified or refusing to play or to complete a match is deemed to have withdrawn from the competition at that stage.

   b. If a team so withdraws from the competition once the first classification match has started:

      i. the team is deemed to have lost the match in question;

      ii. the team will be disqualified and will not be ranked in the competition and will not receive, or will not be allowed to keep, any medals and diplomas;

      iii. all teams ranked below the team at the time of the withdrawal will be advanced by one place in the final ranking; where appropriate after such revision of the ranking, a team will be awarded any medals and diplomas related to its revised ranking;

      iv. no goals will be attributed to a player for any matches played in the classification stage by the team that has been disqualified;
v team statistics are retained for any matches played in the pool stage by the team that has been disqualified but individual player shooting statistics are removed.

c Depending on the time of withdrawal of a team during the classification stage, the FIH, Glasgow 2014 and the CGF will determine how the revised Competition Schedule (C08) and final ranking will be determined.

13.3 A team which is deemed to have withdrawn may be subject to further disciplinary action.

14 VIDEO UMPIRE

14.1 Appendix 9 specifies the Video Umpire procedures.

14.2 Video Umpire procedures will not be implemented for any matches or any separate shoot-out competitions played on pitch 2 in full or in part.

15 CODE OF CONDUCT AND SANCTIONS

15.1 The FIH Code of Conduct applies to all participants at the Glasgow 2014 Commonwealth Games.

15.2 Appendices 4, 5 and 6 to these Regulations provide details of the FIH Code of Conduct and associated Guidelines for the Competition Director.

15.3 In deciding on the duration of any suspension, the Competition Director is not limited to the remaining matches in the competition but may impose a suspension that affects matches beyond the conclusion of the competition.

15.4 Suspended persons may not enter the field of play or the technical facility areas (including the team benches, coaches’ seats and video platform) until completion of the match or matches comprising the suspension.

15.5 An individual or a team may appeal against any suspension to the Appeal Jury except that a suspension imposed after the completion of the competition may only be appealed to the FIH Judicial Commission as specified in FIH Statutes.

15.6 If an individual or a team wishes to appeal, the Team Manager(s) must give written notice to the Competition Director within sixty (60) minutes after the Competition Director’s decision is published via an Official Communication (C67). If no appeal is lodged, the decision of the Competition Director is final.

15.7 If an appeal is lodged, the Competition Director must immediately inform the Technical Delegate.
**PROTESTS**

16.1 If a team wishes to lodge a protest at the end of a match or at the end of a stand-alone shoot-out competition the Team Manager must:
   a. declare the intention to do so immediately in writing directly below his / her signature when signing the Match Report (C73A) or shoot-out competition form (C73B);
   b. produce in addition in writing the grounds of the protest and must hand that document to the Technical Officer on duty within 30 (thirty) minutes of the completion of the match or stand-alone shoot-out competition;
   c. deposit in addition five hundred Pounds Sterling (£500) (or equivalent in freely convertible currency) with the written protest.

16.2 If a protest is made, the Technical Officer on duty must immediately notify the Competition Director, who in turn must notify the Technical Delegate.

16.3 Notwithstanding the provisions of this Regulation, a protest from a decision of an Umpire or Video Umpire during a match or shoot-out competition may not be made to or considered by the Competition Director.

16.4 A team may protest to the Competition Director about any other decision of the Competition Director or application of these Regulations. In this case the Team Manager must:
   a. produce in writing the grounds of the protest and must hand that document to the Competition Director within thirty (30) minutes of the publication or other communication on which the protest is based;
   b. deposit five hundred Pounds Sterling (£500) (or equivalent in freely convertible currency) with the written protest.

16.5 The Competition Director must make a decision and publish it through an Official Communication (C67) within two hours from the submission of a protest, save for protests relating to the nationality of a player where further time is required in order to properly investigate the protest (in which case the Competition Director must make a decision and publish it as soon as reasonably possible); if possible, the Competition Director should also orally notify the decision to the Team Manager concerned immediately after making the decision.

16.6 The Team Manager must make arrangements with the Competition Director to be available so that the Competition Director can give their decision from the protest to the Team Manager.

16.7 Failure to comply with any part of this Regulation will result in dismissal of the protest.

16.8 The deposit may be refunded in whole or in part if the protest is allowed, at the discretion of the FIH Executive Board, who will consider the matter at an appropriate time after the match or the Games.

16.9 If a team involved in a protest wishes to appeal the decision of the Competition Director resulting from any protest under these Regulations, the Team Manager(s) must give written notice to the Competition Director within sixty (60) minutes after the Competition Director’s decision is published. If no appeal is lodged, the decision of the Competition Director is final.
16.10 If an appeal is lodged, the Competition Director must immediately inform the Technical Delegate.

17 APPEAL JURY

17.1 The FIH will appoint an Appeal Jury and Chairman of the Appeal Jury.

17.2 An Appeal Jury shall consist of a minimum of three persons and a maximum of five persons.

17.3 Any person who has taken part in any previous proceedings relating to the matter under appeal must not be appointed to a particular Appeal Jury.

17.4 Reasonable steps should be taken to ensure that at least one member of an Appeal Jury for a particular hearing has played international hockey within the previous 10 years.

18 APPEALS

18.1 An individual or a team may lodge an appeal against:

a a decision by a Competition Director to suspend a player, team, team official or other official;

b a protest which has not been allowed by a Competition Director.

18.2 A deposit of five hundred Pounds Sterling (£500) (or equivalent in freely convertible currency) must be paid if the appeal is against a decision by a Competition Director to suspend a player, team or team official; the deposit must accompany the written notice of appeal.

18.3 The written notice of appeal must contain a statement outlining the grounds of appeal and indicating whether the appeal is against:

a a finding;

b a penalty imposed;

c both a finding and a penalty;

d procedural irregularities of a Competition Director hearing.

18.4 The appeal is not by way of a re-hearing of the evidence. It is limited to a review of the decision of the Competition Director to ensure compliance with the Regulations, Code of Conduct Guidelines and principles of natural justice.

18.5 No fresh evidence shall be presented to the Appeal Jury without its approval. If approval is sought to present fresh evidence, particulars of such evidence and the reasons why it was not presented to the earlier decision-maker must also be included in the written notice of appeal.

18.6 The parties are entitled to make oral representations to the Appeal Jury at the hearing.
18.7 The Appeal Jury may conduct the hearing in such a manner and at such time and in such a way as it considers desirable and/or suitable. If any party fails to attend the hearing, the Appeal Jury may proceed in the absence of that or any other party.

18.8 The Appeal Jury must publish a decision in writing. A copy must be provided to the Technical Delegate and the Competition Director and it must be published through an Official Communication (C67) as soon as possible but not later than two hours before the start of the first match on the next day that matches in that competition are played. If possible, the Chairman of the Appeal Jury which heard the case should orally notify the decision to the Team Manager or official concerned immediately after making the decision.

18.9 The decision of the Appeal Jury is final and binding on all parties concerned subject to Article 11.2 of the FIH Statutes.

18.10 The decision of the Appeal Jury shall be based on the balance of probabilities (more likely than not).

18.11 An Appeal Jury has the power:
   a to allow or dismiss the appeal;
   b to vary the decision of the Competition Director;
   c to increase, decrease, remit or otherwise vary any penalty included in the decision of the Competition Director;
   d to impose such other penalty or sanction as it deems fit;
   e to recommend to the FIH Executive Board that the deposit be refunded or forfeited;
   f to make an order for payment of costs.

19 ANTI-DOPING

19.1 The CGF Anti-Doping Standard is applicable to the Games of the XX Commonwealth Games in Glasgow.

19.2 All matches are subject to anti-doping tests as the CGF may direct.

19.3 Team Managers will be advised about anti-doping test procedures at the pre-competition Team Managers’ Technical Briefing.

19.4 Any player may be the subject of an anti-doping test after a match even if that player has remained on the team bench throughout the match. A player may be the subject of more than one anti-doping test during the Games.

19.5 A player selected for an anti-doping test may not take a shower, bath, ice-bath or similar before providing a urine/blood sample which meets the requirements in the International Standard for Testing.

19.6 If a player is disqualified from the competition due to a positive doping test, the player will be removed from all shooting statistics going forward in the competition. However he/she will still appear on all team-based statistics clearly marked as disqualified.
20 COMMONWEALTH GAMES MEDALS AND CERTIFICATES OF MERIT

20.1 Unless disqualified for a doping violation, each of the players who features on the final Team Roster (C33), following the pre-competition Team Managers’ Technical Briefing, of the three top-ranked teams will receive a medal as follows:
   a Commonwealth champion: a Commonwealth gold medal and a diploma;
   b runner-up: a Commonwealth silver medal and a diploma;
   c 3rd place: a Commonwealth bronze medal and a diploma.

20.2 Each of the players who features on the final Team Roster (C33), following the pre-competition Team Managers’ Technical Briefing, of the teams ranked fourth, fifth, sixth, seventh and eighth will receive a certificate of merit.

20.3 Medals and certificates of merit are provided by Glasgow 2014 for distribution by the CGF.

21 UNFORESEEN EVENTS

21.1 If circumstances arise which are not provided for in these Regulations, the Technical Delegate will determine any actions necessary.

21.2 If any team affected by a decision of the Technical Delegate under article 21.1 wishes to protest, it may do so following the procedures set out in Regulation 16.
APPENDIX 1

SCHEDULE OF REGULATIONS APPLICABLE TO THE XX COMMONWEALTH GAMES

1 BALL COLOUR

Rule 5.1: The ball is spherical, hard and white (or an agreed colour which contrasts with the playing surface).
Regulation: The ball is spherical, hard and yellow.

2 BREAKING AT A PENALTY CORNER

Rule 13.3.h: Until the ball has been played, no attacker other than the one taking the push or hit from the back-line is permitted to enter the circle and no defender is permitted to cross the centre-line or back-line.

Regulation: Until the ball has been played, no attacker other than the one taking the push or hit from the back-line is permitted to enter the circle and no defender is permitted to cross the centre-line or back-line.

a For any offence of this rule by a defender on the back-line, other than the goalkeeper, the offending player is required to go beyond the centre-line and cannot be replaced by another defender.

b For any offence of this rule by a defending goalkeeper or player with goalkeeping privileges, the defending team defends the penalty corner with one less player: ie the corner is defended by one less player than before this incident. The defending team nominates which defender is required to go beyond the centre-line.

c For an offence of this rule by an attacker who enters the circle before the ball is played, the offending player is required to go beyond the centre line.

d If the player taking the push or hit from the back-line feints at playing the ball, the offending player is required to go beyond the centre line but is replaced by another attacker; if this feinting leads to what would otherwise be a breach of this rule by a defender, only the attacker is required to go beyond the centre line.

e Subject to the above, the penalty corner is re-taken.

f If another breach of Rule 13.3.h as described in this regulation occurs during the re-taken penalty corner, further consequences apply as specified above (eg for a second offence of this rule by a defender on the back-line, the team defends the penalty corner with not more than three players).

g A subsequent penalty corner (as opposed to a re-taken penalty corner) may be defended by not more than five players.
3  **GREEN CARD – TWO MINUTES SUSPENSION**

Rule 14.1.b: For any offence, the offending player may be warned (indicated by a green card).

Regulation: For any offence, the offending player may be warned (indicated by a green card).

a. The offending player is temporarily suspended for two (2) minutes of playing time.

b. For the duration of each temporary suspension, the offending team plays with one less player.

c. If a field player receives a green card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.

d. If a goalkeeper or player with goalkeeping privileges receives a green card, the Umpires stop the time and re-start it immediately after that player has left the field of play.

e. The offending player leaves the field immediately; if they interfere with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.

f. The two minute temporary suspension starts when the player is seated in the designated area.

g. Timing of the suspension is controlled by a Technical Official on duty.

h. The offending player is permitted to resume play when the Technical Official on duty indicates that the period of suspension has been completed unless this occurs during the taking of a penalty corner in which case the player cannot return until the penalty corner has been completed or another penalty corner is awarded.

i. If the offending player is a goalkeeper or player with goalkeeping privileges, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that player to resume play.

4  **YELLOW CARD – TEMPORARY SUSPENSION**

Rule 14.1.c: For any offence, the offending player may be temporarily suspended for a minimum of 5 minutes of playing time (indicated by a yellow card).

Regulation: For any offence, the offending player may be temporarily suspended for a minimum of 5 minutes of playing time (indicated by a yellow card).

a. The duration of temporary suspension is indicated to the Technical Official on duty by the Umpire who issues the yellow card.

b. For the duration of each temporary suspension, the offending team plays with one less player.

c. If a field player receives a yellow card, the Umpires stop the match (but not necessarily the time) to issue the card; if time has been stopped, the Umpires restart it immediately after issuing the card.
d If a goalkeeper or player with goalkeeping privileges receives a yellow card, the Umpires stop the time and re-start it immediately after that player has left the field of play.

e The offending player leaves the field immediately; if they interfere with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.

f The temporary suspension commences when the player is seated in the designated area.

g Timing of the suspension is controlled by a Technical Official on duty.

h The offending player is permitted to resume play when the Technical Official on duty indicates that the period of suspension has been completed unless this occurs during the taking of a penalty corner in which case the player cannot return until the penalty corner has been completed or another penalty corner is awarded.

i If the offending player is a goalkeeper or player with goalkeeping privileges, the Technical Official on duty notifies the Umpires when the period of suspension has been completed; the Umpires stop the time at the next stoppage of play to enable that player to resume play.

5 STICK ABOVE THE SHOULDER

Rule 9.7: Players must not play the ball with any part of the stick when the ball is above shoulder height except that defenders are permitted to use the stick to stop or deflect a shot at goal at any height.

Regulation: Players may play the ball above shoulder height provided that it is not dangerous or leading to danger

6 PLAYERS' CLOTHING AND EQUIPMENT

Rule 4.7d The stick has traditional shape with a handle and a curved head which is flat on its left side: the stick must conform with the specification agreed by the FIH Rules Committee.

Regulation: The stick has traditional shape with a handle and a curved head which is flat on its left side: the stick must conform with the specification agreed by the FIH Rules Committee which is detailed in part 2 of the section on Field and Equipment Specifications of the Rules of Hockey, and in addition the length of stick, as measured from the top of the stick to the bottom of the head of the stick (line X in figures 3 and 4 on page 58 of the Rules of Hockey), shall not be more than 105cms.

7 PENALTY CORNER COUNTDOWN CLOCK

Regulation: When a Penalty Corner is awarded, Umpires shall (to permit defenders to put on protective gear etc) allow not more than 40 seconds to pass before allowing the Penalty Corner to commence. The engaged Umpire shall advise both the defence and the
attackers as the shot clock approaches zero. If both teams are ready before the 40 seconds has expired, the Umpire shall allow the Penalty Corner to commence. Upon expiry of the 40 seconds the Umpire may allow the taking of the Penalty Corner, provided that both teams are ready.

Note: This regulation will apply only to the initial award of a Penalty Corner and not to any retake, or to any subsequent Penalty Corner awarded before the ball has travelled more than 5 metres outside the circle.

In the event that a team is not ready the umpire is to identify and issue a personal penalty (i.e. a green card) to the player who is responsible for the delay, with an increased personal penalty (i.e. a yellow card) for repeated offences. If this player is a defender, the defending team defends the particular Penalty Corner with one player fewer. For any offence of this rule by a defending goalkeeper or player with goalkeeping privileges, the defending team defends the penalty corner with one fewer player: ie the corner is defended by one fewer player than before this incident. The defending team nominates which defender will be subject to a personal penalty.
APPENDIX 2

COMPETITION PLAN

1 PLAN OF THE COMPETITION

1.1 There will be two pools, each comprising half of the number of the participating teams. Should the numbers be uneven, one of the pools will comprise one more team than the other.

1.2 The two pools will be composed as follows based on their FIH World Ranking as at 23 July 2013:

<table>
<thead>
<tr>
<th>Pool A</th>
<th>Pool B</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
</tr>
<tr>
<td>4</td>
<td>3</td>
</tr>
<tr>
<td>5</td>
<td>6</td>
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<tr>
<td>8</td>
<td>7</td>
</tr>
<tr>
<td>9</td>
<td>10</td>
</tr>
</tbody>
</table>

2 RANKING IN THE POOLS

2.1 In each pool, all the teams will play against each other, and the following points will be awarded for each match:

- three points to the winner;
- one point to each team, in the event of a draw;
- no points to the loser.

2.2 In each pool, teams will be ranked according to the number of points each has accumulated in the competition.

a If at the end of the pool matches two or more teams have the same number of points for any place in a pool, these teams will be ranked according to their respective number of matches won.

b If there remains equality among two or more teams, then these teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one.

c If there still remains equality among two or more teams, then these teams will be ranked according to their respective number of “goals for”.

d Should there still remain equality among two teams, then the result of the match played between those teams will determine the ranking of the tied teams.

e If more than two teams are involved, then a ranking based upon the results of the matches among (only) them shall determine their respective position, based upon the points awarded in accordance with paragraph 2.1 of this appendix. If there remains equality, then the teams involved shall be ranked according to paragraphs 2.2.a, b, c, and d of this regulation.
Should there still remain equality among two teams, then the ranking will be determined by a shoot-out competition between those teams (for details see Appendix 3 of these regulations).

If more than two teams are involved, then each team will play a shoot-out competition against the other teams in the same sequence of play as the order of play in the competition, in accordance with Appendix 3 of these regulations but with one round of 5 shoot-outs only to be taken compulsorily by each team.

A ranking will then be established based upon the results of the round of the shoot-out competition only, with the award for each play of 3 points to the team having scored the highest number of goals, 1 point to each team having scored an equal number of goals and 0 points to the team having scored the lowest number of goals.

If equality remains then teams having an equal number of points shall be ranked according to paragraphs 2.2.a, b, c and d as applied to goals recorded during the shoot-out competition.

If an equal position of three (or more) teams still remains thereafter, then the same procedure shall be repeated until the teams can be ranked. The Competition Director shall make a draw to take place to establish each sequence of play if such further rounds of shoot-outs are required.

3 CLASSIFICATION MATCHES

3.1 The teams for the semi-final matches will be as follows although the matches will not necessarily be played in this order:

1st Pool A v 2nd Pool B
1st Pool B v 2nd Pool A

The winners of these matches will play for 1st and 2nd places (gold and silver medals) and the losing teams will play for 3rd and 4th places (bronze medal).

3.2 Classification matches for 5th and 6th places will be as follows:

3rd Pool A v 3rd Pool B

3.3 Classification matches for 7th and 8th places will be as follows:

4th Pool A v 4th Pool B

3.4 Classification matches for 9th and 10th places will be as follows:

5th Pool A v 5th Pool B

3.5 The score at the end of the regulation time of any match will be registered by the FIH as the result of the match.

3.6 If at the end of the regulation time the result is a draw, in order to establish an outright winner of a match for the purpose of the competition, a shoot-out competition will take place, as specified in Appendix 3, to establish a winner.
APPENDIX 3

SHOOT-OUT COMPETITION

In a shoot-out competition, five players from each team take a one-on-one shoot-out alternately against a defender from the other team as set out in this Regulation. The shoot-out competition comprises all series of shoot-outs required to determine a result.

The following sets out both the playing Rules and the procedures to be followed.

1 Respective Team Managers nominate five players to take and one player to defend the shoot-outs from those on the Match Report except as excluded below. A player nominated to defend the shoot-outs can also be nominated to take a shoot-out. No substitutions / replacements are permitted during the shoot-out competition other than as specified below.

2 Team Managers sign the shoot-out competition nomination forms to confirm the names of the five players and the sequence of players to take the shoot-outs and submit the form to the Technical Officer on duty.

3 If the shoot-out competition takes place after the end of a match, the above procedures must be carried out promptly so that the first shoot-out can take place within five (5) minutes of the end of the match.

4 A player who is still serving a disciplinary suspension by the Competition Director at the time the shoot-out competition takes place or has been excluded permanently (red card) during the match which leads to the shoot-out competition, cannot take part in that shoot-out competition. A player who has been warned (green card) or temporarily suspended (yellow card) may take part in the shoot-out competition even if the period of their suspension has not been completed at the end of the match.

5 The Technical Delegate will specify at the pre-competition Team Manager’s Technical Briefing the method of timing shoot-outs taking account of the facilities available and the need to control time accurately.

6 The goal at the South end of the field of play will be used for all shoot-out competitions.

7 A coin is tossed; the team which wins the toss has the choice to take or defend the first shoot-out.

8 All persons listed on the Match Report (C73A) other than any player who has been excluded permanently (red card) during the match which leads to the shoot-out competition are permitted to enter the field of play outside the 23m area used for the shoot-out but must be at least 10 metres from the spot where the ball is placed at the start of the shoot-out.

9 The goalkeeper / defending player of the team taking a shoot-out may be on the back-line outside the circle.

10 A player taking or defending a shoot-out may enter the 23m area for that purpose.
Players taking a shoot-out and also defending the shoot-outs taken by opponents are allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put back on their protective equipment.

Five players from each team take a shoot-out alternately against the goalkeeper / defending player of the other team making a total of 10 shoot-outs.

Taking a shoot-out:

a. the goalkeeper / defending player starts on or behind the goal-line between the goal posts;
b. the ball is placed on the nearest 23m line opposite the centre of the goal;
c. an attacker stands outside the 23m area near the ball;
d. the Umpire signals to the technical table that the time may start;
e. an official at the technical table starts the clock which automatically issues an audible signal;
f. the attacker and the goalkeeper / defending player may then move in any direction;
g. the shoot-out is completed when:
   i. 8 seconds has elapsed since the starting signal;
   ii. a goal is scored;
   iii. the attacker commits an offence;
   iv. the goalkeeper / defending player commits an unintentional offence inside or outside the circle in which case the shoot-out is re-taken by the same player against the same goalkeeper/defending player;
   v. the goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;
   vi. the ball goes out of play over the back-line or side-line; this includes the goalkeeper/defending player intentionally playing the ball over the back-line.

If a penalty stroke is awarded as specified above, it can be taken and defended by any eligible player on the Match Report (C73A) subject to the provisions of Articles 17, 18 and 19 of this Appendix.

The team scoring the most goals (or ahead by more goals than the other team has untaken shoot-outs available) is the winner.

A player may be suspended by a yellow or red card but not by a green card during the shoot-out competition.

If during a shoot-out competition (including during any penalty stroke which is awarded) a player is suspended by a yellow or red card:

a. that player takes no further part in that shoot-out competition and, unless a goalkeeper / defending player, cannot be replaced;
b. the replacement for a suspended goalkeeper / defending player can only come from the five players of that team nominated to take part in the shoot-out competition:
   i. the replacement goalkeeper / defending player is allowed reasonable time to put on protective equipment similar to that which the goalkeeper/defending player they are replacing was wearing;
ii for taking their own shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.

c any shoot-out due to be taken by a suspended player is forfeited; any goals scored by this player before being suspended count as a goal.

18 If during a shoot-out competition, a defending goalkeeper / defending player is incapacitated:
   a that goalkeeper/defending player may be replaced by another player from among the players listed on the Match Report (C73A) for that particular match, except as excluded in this Appendix or unless suspended by an Umpire during the shoot-out competition;
   b the replacement goalkeeper:
      i is allowed reasonable time to put on protective equipment similar to that which the incapacitated goalkeeper / defending player was wearing;
      ii if this replacement is also nominated to take a shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.

19 If during a shoot-out competition, an attacker is incapacitated, that attacker may be replaced by another player from among the players listed on the Match Report (C73A) for that particular match, except as excluded above or unless suspended by an Umpire during the shoot-out competition.

20 If an equal number of goals are scored after each team has taken five shoot-outs:
   a a second series of five shoot-outs is taken with the same players, subject to the conditions specified in this Appendix;
   b the sequence in which the attackers take the shoot-outs need not be the same as in the first series;
   c the team whose player took the first shoot-out in a series defends the first shoot-out of the next series;
   d when one team has scored or been awarded one more goal than the opposing team after each team has taken the same number of shoot-outs, not necessarily being all five shoot-outs, that team is the winner.

21 If an equal number of goals are scored after a second series of five shoot-outs, additional series of shoot-outs are taken with the same players subject to the conditions specified in this Appendix:
   a the sequence in which the attackers take the shoot-outs need not be the same in any subsequent series;
   b the team which starts each shoot-out series alternates for each series.

22 At the end of the shoot-out competition, Team Managers sign the “Shoot-out Competition” form (C73B) to confirm the result of the shoot-out competition.

23 Unless varied by this Appendix or Appendix 1, the Rules of Hockey apply during a shoot-out.
APPENDIX 4

FIH CODE OF CONDUCT

1 Under FIH Statutes and Regulations the FIH has full jurisdiction and authority over everything concerning hockey and playing of hockey effectively, therefore, any person or National Association involved in any hockey competition agree to comply with all Statutes and Regulations, Rules of Hockey and Competition Regulations, FIH Anti-Doping Regulations, FIH Image Rights Policy, Betting and Anti-Corruption Regulations and rules and directives of the present Code of Conduct.

2 The Code of Conduct as amended in respect of the rules set out in the CGF Entry and Eligibility Conditions (E&EC) form is applicable for participants in the XX Commonwealth Games.

3 The following shall be considered as participants:
   a all National Association team members and officials including players, team management, and coaching staff, including technical staff, medical staff and the duly appointed representatives of the National Associations of the participating teams;
   b all FIH competition officials including members of any Appeal Jury appointed, Competition Directors, Technical Officers, Umpires' Managers, Judges and Umpires, and any other ad hoc officials appointed by the FIH or the organising committee;
   c the host National Association representatives.

4 The Code is established to create awareness of and accountability for the promotion of the game of hockey amongst the participants of the XX Commonwealth Games.

5 All participants are responsible for their own behaviour and conduct, and as such, accountable. They must abide by the FIH Statutes, Regulations, Rules of Hockey, these Competition Regulations, CGF Anti-Doping Standard, CGF Image Rights Policy (as set out in the CGF Entry and Eligibility Conditions (E&EC) form), FIH Anti-Corruption Regulations and the Rules and Directives of the Code of Conduct as set out hereafter.

6 It is therefore the responsibility of the National Associations of the participating teams to instruct their players and team officials in the requirement. The National Associations shall share liability with their players and team officials should breaches occur of the terms of the FIH Statutes and Regulations, all FIH Rules and Regulations and the FIH Rules and Directives of the Code of Conduct as mentioned above.

7 Complaints in relation to either misconduct or breaches of the terms of the Statutes and Regulations and Rules and Regulations, etc as mentioned, shall in the first instance be dealt with by the Technical Delegate during the competition, or after the competition, by the FIH Chief Executive Officer, who in turn may refer to and involve the FIH Disciplinary Commissioner.

8 All participants are therefore subject to the jurisdiction of the FIH (see FIH Statutes Article 4.1). The FIH is committed in maintaining the highest standards of behaviour and conduct of those subject to this jurisdiction. In pursuance of these standards, all participants shall observe also the following Rules and Directives.

9 Participants shall at all times conduct themselves fairly and properly on the field of play and any part of the hockey venue / accommodation. No person may conduct themselves in a manner or commit any act or omission which may prejudice the interest of hockey or which may bring the game of hockey into disrepute.
10 Without prejudice to the generality of the foregoing, the following shall be regarded as conduct which is improper, unfair, and unacceptable:

a verbal / physical abuse or hostility towards any other participant, person or any other member of the public;

b disputing, protesting and / or reacting in a provocative or disapproving manner in an inappropriate way toward any decision made by an Umpire or official;

c charging or advancing towards an Umpire or technical official in an aggressive manner when appealing;

d using rude or abusive language or hand signals;

e abuse of hockey equipment or clothing, venue equipment or fixtures and fittings;

f any verbal or physical abuse or hostility towards an accredited Anti-Doping Control Officer.

11 It shall be compulsory for a Team Head Coach and Team Captain (and / or other nominated player as required by the Venue Media Manager) to attend a media conference if requested.

12 Public statements must be fair, constructive and reasonable and must not involve a personal attack on another player, umpire, appointed official or administrator. The FIH recognises that fair and reasonable comments on the game in general are essentially in the interests of everyone. However, it further recognises that in the interest of maintaining the generally excellent relations that currently exist between players, umpires and officials, it is necessary to ensure that any such comment and criticism is constructive. Any public statement therefore by a participant shall not comprise “a personal attack” upon any other participant also subject to the jurisdiction of the FIH.

13 The FIH defines a “public statement” as follows:

Any statement in which the whole, part or essence, is made public. Such a statement may be made in a newspaper, magazine, periodical or by any electronic (internet, email, etc) or other means through the medium of television, radio or in any other manner whatsoever, regardless of the circumstances in which the statement was made.

14 Each player and team staff member shall comply with the CGF Anti-Doping Standard and they shall not direct any verbal or physical abuse or hostility towards Doping Control Officials. Any possession of dope-related drugs or drugs on the list of prohibited substances as mentioned in the CGF Anti-Doping Standard and/or the WADA List of Prohibited Methods and Prohibited Substances, or the commission of any criminal offence relating to drugs, shall be handled in accordance with the CGF Anti-Doping Standard.

15 No player, coaching staff, management team or any support staff who is currently serving any active sanction / punishment for a Doping Rule Violation will be permitted to be involved in the Glasgow 2014 Commonwealth Games.

16 Participants shall not participate in, support or promote any form of betting or gaming activities, including online betting or gaming activities or betting with another person, related to the event in which they are participants.

17 Participants shall not conduct themselves in any way that violates the FIH Regulations on Betting and Anti-Corruption, eg manipulating results, accepting or inducing a bribe or corrupt payment, using or giving inside information for betting etc.
APPENDIX 5

FIH CODE OF CONDUCT – GUIDELINE SANCTIONS

LEVEL 1

The penalty for a Level 1 offence shall be an official reprimand and / or a suspension of the individual for a minimum of one match.

Examples of behaviour which may result in a Level 1 penalty:

- verbal abuse or hostility towards any other participant, person or any other member of the public;
- disputing / protesting, reacting in a provocative or disapproving manner in an inappropriate way toward any decision made by an umpire or official;
- charging or advancing towards an umpire or technical official in an aggressive manner when appealing;
- excessive appealing of an umpire’s decision;
- throwing a stick or ball at or near a player, umpire or official in an inappropriate and / or dangerous manner;
- inappropriate and deliberate physical contact between players in the course of play;
- using rude or abusive language, gestures or hand signals gestures which are considered to be obscene, offensive, or insulting;
- abuse of hockey equipment or clothing, venue equipment or fixtures and fittings;
- making statements in a public forum which are unfair, not constructive, inappropriate or unreasonable and which may involve a personal attack on a player, umpire, appointed official or administrator;
- failure to attend media conferences as requested.

LEVEL 2

The penalty for a Level 2 offence shall be a suspension of the individual for a minimum of two or more matches.

Examples of behaviour which may result in a Level 2 penalty:

- threat of assault on an umpire;
- physical assault, without injury, of another player, umpire, official or spectator;
- any act of violence on the field of play;
- Using language or gestures which seriously offends, insults, intimidates, threatens, disparages or vilifies another person on the basis of that person’s colour, race, descent or national or ethnic origin, religion, gender or sexual orientation.
- recurrent breaches of Level 1 behaviour.
LEVEL 3

The penalty for a Level 3 offence shall be a suspension of the individual for a minimum of five or more matches.

Examples of behaviour which may result in a Level 3 penalty:

- physical assault causing bodily injury to another player, umpire, official or spectator;
- recurrent breaches of Level 2 behaviour.
APPENDIX 6

FIH CODE OF CONDUCT – GUIDELINES ON PROCESS FOR HEARING AND DETERMINING ANY REPORTED OFFENCE

1 THE REPORT

1.1 All reports of any offence against the FIH Code of Conduct shall be made to the Technical Delegate.

1.2 The Competition Director is to determine the level of the offence.

1.3 A report can be received by the Technical Delegate from any person but if received later than 24 hours after the occurrence of the conduct said to constitute the offence the Technical Delegate must exercise discretion as to whether to accept such a report. That discretion is to be exercised taking into account the seriousness of the reported behaviour and the reason for the delay in making the report.

2 PRINCIPLES OF NATURAL JUSTICE

2.1 The principles of natural justice apply in the following way.

2.2 The Competition Director will advise the Team Manager of

- the fact of the report of an offence;
- the identity of the team member(s) reported;
- the level of the offence;
- the time and place of the hearing;
- details of the conduct and the mode of proof of it;
- if the report was received later than 24 hours after the occurrence of the conduct said to constitute the offence the Competition Director must state the reasons for the exercise of the discretion to accept the report. No appeal from the exercise of that discretion is available.

3 THE HEARING

3.1 The Competition Director will chair the meeting (subject to delegation for reason of conflict of interest).

3.2 The hearing must be attended by the person the subject of the report and one representative if they desire (in addition the person the subject of the charge may be assisted by an interpreter).

3.3 The Chair of the Hearing must outline the evidence relied on to support the report including showing any video footage.
3.4 The team member is to be asked for their response to the report, ie do they accept the offence as alleged or not. The team member must be permitted to present material as to either or both of the fact of the offence or penalty.

3.5 Should the person who is the subject of the report fail to attend the hearing, the hearing shall take place in the absence of that person and the fact of the failure to attend shall be taken into account in the determination of the appropriate penalty in the event that an offence is found to have been committed.

4 **THE DECISION**

4.1 The decision should be in writing and read to the person the subject of the report by the Competition Director (through an interpreter if necessary). It should deal (at least) with the following matters:
   a whether or not the team member accepts the breach of the Code of Conduct;
   b if the team member does not accept the breach, a finding as to whether a breach has occurred and why.

4.2 Should it be found (or agreed) that an offence has been committed either the minimum penalty will be imposed or, at the entire discretion of the Competition Director, a greater penalty. If a greater penalty is being considered then the following issues will be taken into account by the Competition Director in imposing a greater penalty and details of which will be set out in the written decision:
   a the disciplinary history of the team member;
   b the attitude of the team member at the hearing;
   c any penalty already incurred, eg if a card was given during the match the length of time of any suspension served under that card;
   d the seriousness of the offence by comparison with other offences at this level.

5 **DEFINITION OF THE PENALTY**

A clear definition of the penalty will include:
   a the number of matches for which the team member is suspended;
   b the date of commencement of the suspension;
   c the match or matches to which the suspension shall apply (eg FIH events, any match played by the team member’s National Association etc);
   d any terms of the penalty in addition to suspension (for example referral to the FIH Chief Executive Officer for further consideration by the FIH Disciplinary Commissioner of the behaviour constituting the offence).
APPENDIX 7

CGF PERSONAL COMPETITION CLOTHING AND PERSONAL EQUIPMENT IDENTIFICATION RULES

GAMES FAMILY SERVICES MANUAL – CGA SERVICES CODE GFS10

1. There shall be no advertising or publicity on personal equipment and competition clothing used or worn at the Games.

2. Identification of the manufacturer (name and/or logo) of the equipment and/or clothing may appear, if not marked conspicuously for advertising purposes as follows:

   a. The word ‘identification’ means the normal display of the name, designation, trademark, logo or any other distinctive sign of the manufacturer of the item, appearing not more than once per item.

   b. Manufacturer’s Identification: the identification of the manufacturer shall not appear more than once per item of clothing and equipment (other than hockey sticks).

   c. Clothing (shirts, shorts, shoes, tracksuits, etc): One identification of the manufacturer (logo, name or combination) may appear on each article of clothing worn by athletes, officials or judges, the maximum area of which shall be 20 square centimetres. No other form of advertising or sponsorship on clothing shall be permitted with the exception that a graphic or figurative logo of the manufacturer (not including the name or text) may also be used as a decorative design mark once, or repeatedly as a strip not exceeding 10cm in width in one of the following positions:
      - across the bottom of the sleeves;
      - on the outer seam of the sleeves; and
      - down the outer seams of the garment.

   d. Hockey sticks and sports equipment: there is no restriction on these items.

   e. Headgear (hats, helmets, masks etc.): any identification of the manufacturer shall not exceed six square centimetres.

   f. Gloves: any identification of the manufacturer shall not exceed 6 square centimetres.

   g. Shoes: the normal distinctive design pattern of the manufacturer is permitted; the manufacturer’s name and/or logo may also appear, up to a maximum of 6 square centimetres, either as part of the normal distinctive design pattern or independent of the normal distinctive design pattern.
APPENDIX 8
CONTINGENCY PLAN CONCERNING COMPETITION SCHEDULE

1 BACKGROUND

This Appendix intends to guide decision making and identify potential thresholds in the event of a delay, postponement or cancellation, rather than provide solutions to all possible eventualities. It will enable the FIH, Glasgow 2014 and the CGF to assess the potential course of action to be taken if any of the broad scenarios introduced below occur.

“DELAY”: A match has not started at its scheduled start time or is interrupted after the scheduled start. The match is restarted and completed within the scheduled session or an extended session.

“POSTPONEMENT”: A match which was underway cannot be completed within the scheduled session timings (or in an extended session) and will be rescheduled to a later session. This also applies to either a whole session or day of competition which cannot be started and is rescheduled for later in the Games. The procedures for a postponement will also be applied when it is proposed to move an event(s) forward in the schedule to an earlier session or to change a session to an earlier start time.

“CANCELLATION”: A match which cannot be rescheduled prior to the Closing Ceremony of the Glasgow 2014 Commonwealth Games.

2 EXAMPLES OF DELAY / POSTPONEMENT CAUSES

The list below outlines a range of examples that may lead to a delay and/or postponement. The list is illustrative; it is not intended to be exhaustive.

2.1 Glasgow Green – Competition Venue:
   - competition venue structural issues;
   - field of play unsuitable for competition;
   - power outage;
   - public/spectator behaviour issues;
   - safety/security issues;
   - sport equipment issues.

2.2 Weather:
   - actual or immediate threat of lightening;
   - heavy rain causing flooding of the surface of play.
3 INTERRUPTIONS TO A MATCH

3.1 If a match has to be interrupted or suspended by either the umpire or the technical table officials, every effort will be made to resume this match as soon as possible (not necessarily on the same field of play or on the same day) following the rescheduling management principles below.

3.2 The match must be completed up to the regulation full time or the completion of extra time as the case may be, the score on the resumption being that at the time the interruption took place. On resumption, Regulation 9 relating to the substitution of players shall apply as though there had been no interruption to the match.

4 RESCHEDULING MANAGEMENT PRINCIPLES

4.1 The tables below outline the broad management principles that will guide the rescheduling of any match(es) which have been interrupted, delayed or postponed at different stages of a session or day and at different stages of the competition.

4.2 Glasgow 2014 has identified a number of contingency time periods on Pitch 2 to guide potential management of these scenarios. These are referenced but not detailed below. Where required, the FIH and Glasgow 2014 will agree the optimum contingency time period to be utilised.

4.3 Any part or full matches which are required to be played on Pitch 2 in a contingency scenario will be played ‘behind closed doors’, will not be open to spectators and will not have video umpire facilities.

5 SCENARIOS AND POTENTIAL MANAGEMENT

<table>
<thead>
<tr>
<th>Scenario</th>
<th>Timing threshold</th>
<th>Potential management</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0</td>
<td>Between 6 and 16 minutes delay.</td>
<td>6 minute buffer already accounted for in each scheduled match slot to allow for video referrals, injuries and could therefore be used for other unforeseen delays. 30 minutes to be retained in between match 1 and match 2 for pitch watering and match 2 warm up. If a delay were to occur towards the end of match 1 and it was decided a full watering cycle wouldn’t be needed, there may be up to a further 10 minute buffer.</td>
</tr>
<tr>
<td>2.1</td>
<td>Up to a maximum of 45 minutes</td>
<td>Delay the start of match 2 by up to 45 minutes to ensure match 2 is played on pitch 1 in front of spectators. Teams should get between 30-40 minutes warm up time on pitch 1 for match 3.</td>
</tr>
<tr>
<td>Section</td>
<td>Description</td>
<td>Delay Management</td>
</tr>
<tr>
<td>---------</td>
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</tr>
<tr>
<td>2.2</td>
<td>Delay reported in first or second match of any session. Can be managed within the same session but affects the scheduled start time and end time of the second match.</td>
<td>Up to a maximum of 120 minutes delay (2 hours).</td>
</tr>
<tr>
<td>3.0</td>
<td>Delay that impacts the day's schedule but can be managed by utilising identified contingency time slots on Pitch 2 on that same day.</td>
<td>More than 60 minutes and up to 5 matches lost from Pitch 1 depending on the time of day when the match is delayed / lost.</td>
</tr>
<tr>
<td>4.0</td>
<td>Matches during the preliminary rounds cannot be completed in the existing venue on the day(s) scheduled. Postponement</td>
<td>Loss of between 1 and 6 matches the day before.</td>
</tr>
<tr>
<td>5.0</td>
<td>Competition within classification rounds cannot be completed in existing venue on scheduled days. Postponement</td>
<td>Loss of entire day of classification matches.</td>
</tr>
</tbody>
</table>
APPENDIX 9

VIDEO UMPIRE

1 POWER TO REFER DECISIONS TO THE VIDEO UMPIRE

1.1 The Match Umpires are the only persons who can refer decisions to the Video Umpire either directly or after a request from a team;

1.2 Video referrals cannot be made as a result of protests, queries or pressure from players, Team Managers or Coaches on any decision. Teams (and their captains) will be held responsible for any violation or abuse of the Video Umpire protocols;

1.3 No one other than the Match Umpires, can stop the match to request a video referral; eg the Video Umpire or Technical Officials at the Technical Table cannot stop a match.

2 UMPIRE REFERRAL

2.1 The Match Umpires may refer decisions to the Video Umpire when they are not convinced that they have taken, or are able to take, the correct decision relating to the awarding or disallowing of goals.

2.2 Referrals shall only relate to whether or not a goal has been legally scored.

2.3 The Match Umpires are therefore entitled to request the Video Umpire to assist in making decisions which include, but are not restricted to:

a whether the ball crossed the goal line (within the area bounded by the goal posts and crossbar);

b whether the ball was legally played or touched inside the circle by the stick of an attacker and did not travel outside the circle before passing completely over the goal-line and under the cross-bar;

c whether the ball travelled outside the circle before it entered the goal from a shot by an attacker during the taking of a penalty corner;

d whether a breach of the Rules has been observed within the attacking 23 metre area in the play leading to the awarding or disallowing of a goal. It is then for the Match Umpire to take any breach into account in reaching their decision.

2.4 The Match Umpire requests Video Umpire assistance using the “television-screen” signal; they relay by radio to the Video Umpire whatever information is necessary.

3 UMPIRE REFERRAL PROCESS

3.1 The Video Umpire calls for as many replays from any camera angle as necessary to reach a decision.

3.2 Within the shortest time frame possible, the Video Umpire provides their advice and recommendation:
- ‘Goal’
- ‘No Goal’
- ‘No Advice Possible’
- plus advice on any observed breach of the Rules.

3.3 If a breach of the Rules is observed and advised to the match Umpire, it is then for the Match Umpire to take into account the breach in reaching their final decision.

3.4 In the case of ‘No Advice Possible’ (if the video footage is inconclusive, including through not having the correct replays available, the ball never being in shot in the replays, the footage being of insufficient quality to permit a decision or technical problems with the referral equipment) the original decision of the Match Umpire stands. If there was no decision given before the referral, then the final decision is ‘No Goal’.

4 TEAM REFERRAL

4.1 Each team is allowed one team referral request (which must be made through the Match Umpires) during regulation time in any match subject to articles 11a and 11b below of this Regulation and one team referral request during a shoot-out competition, subject to articles 11a and 11b below:

a team referrals will be restricted to decisions within the 23 metre areas relating to the award (or non-award) of goals, penalty strokes and penalty corners or, during a shoot-out competition, whether a shoot-out should be re-taken. The award of personal penalty cards may not be the subject of a team referral;

b any team player, on the field of play at the time of the incident, can request a team referral;

c this player must indicate to a Match Umpire that they wish to use their team referral. They must do so immediately after the incident or decision which is to be referred by using the ‘T’ signal as well as confirming this verbally to the Umpire;

d the Match Umpires will not disallow any request for a team referral provided the ‘T’ signal has been used by a player and seen by the umpire;

e the player requesting the team referral must inform a Match Umpire of the exact nature of the decision (or non-decision) that their team wishes to be reviewed within a maximum of 20 seconds;

f if no question is received within 20 seconds the team referral will automatically default to a review of the last decision or non-decision relating to the award (or non-award) of a goal, penalty stroke or penalty corner or re-take of a shoot-out;

g the Match Umpire then requests Video Umpire assistance using the “television-screen” signal, followed by a ‘T’ signal to denote a team referral; they relay by radio to the Video Umpire whatever information is necessary.
5 TEAM REFERRAL PROCESS

5.1 The Video Umpire calls for as many replays from any camera angle as necessary to reach a decision.

5.2 Within the shortest time frame possible, the Video Umpire provides their advice and recommendation:
- ’Goal’
- ’No Goal’
- ’Penalty Stroke’
- ’No Penalty Stroke’
- ’Penalty Corner’
- ’No Penalty Corner’
- ’Shoot-out to be re-taken’
- ’No shoot-out re-take’
- ’No Advice Possible’
- plus advice on any observed breach of the Rules.

5.3 If a breach of the Rules is observed and advised to the Match Umpire, it is then for the Match Umpire to take into account the breach in reaching their final decision.

5.4 Implications for the retention or loss of team referral rights:
   a in the event that the referral is upheld the referring team retains its right of referral;
   b in the event of ’No Advice Possible’ (if the video footage is inconclusive, including through not having the correct replays available, the ball never being in shot in the replays, the footage being of insufficient quality to permit a decision or technical problems with the referral equipment), the referring team retains its right of referral;
   c if there is no clear reason to change the Match Umpire’s original decision, the referring team loses its right of referral.

5.5 A team referral that has been already been adjudicated upon may not be the subject of a subsequent referral by the opposing team.

6 FOR UMPIRE AND TEAM REFERRALS

6.1 The final decision, including any matter of interpretation, remains with the Match Umpire and not the Video Umpire.

6.2 All other decisions remain with the Match Umpires.

6.3 Substitutions may not take place during the stoppage of play for a video referral; substitution may take place on the resumption of play subject to the Rules of Hockey.